

SEMINARS FOR WEDNESDAY AUGUST 6, 2025	
ROOM 105 10:00-3:00	MULTI BRAND AIRBRUSHING w/SPRAY GUNNER TEAM
SEMINARS FOR THURSDAY AUGUST 7, 2025	
ROOM 101 10:00-3:00	GREX AIRBRUSHING WORKSHOP w/BRYANT DUNBAR PAID SEMINAR, Ticket Required
ROOM 102 9:00-10:30	BASICS OF 3D PRINTING FOR 3D FIGURES w/PHILLIP CONDREY PAID SEMINAR, Ticket Required
ROOM 102 10:30-12:00	NAUTICAL RESEARCH GUILD-USING PHOTOETCH FOR SHIP MODELING w/GENE BERGER
ROOM 102 12:00-1:30	SON OF SHERMAN w/PAT STANSELL
ROOM 102 1:30-3:00	EDUARD PREPARED NEW RELEASES w/VLADIMIR SULC
ROOM 102 3:00-4:30	EDUARD 3D PRINT DESIGN w/VLADIMIR SULC
ROOM 103 9:00-10:30	BF-109 ORGINS AND EVOLUTIONS w/LYNN RITGERDDS1
ROOM 103 11:00-12:30	MODELING REAL SPACE w/ROB SCHORRY
ROOM 103 12:30-2:00	GUNDAM MODEL BUILDING w/MARVIN MARINDUQUE
ROOM 103 2:00-3:30	**VIETNAM ERA 6x6 U.S. TRUCKS** w/DAVID DOYLE
ROOM 104 9:00-10:30	MODELING THE RAILROADS OF THE CIVIL WAR w/BERNARD KEMPINSKI
ROOM 104 10:30-12:00	3D PRINTING FOR SCALE MODELING w/JOHN COLASANTE
ROOM 104 12:30-2:00	NAUTICAL RESEARCH GUILD-SHIP MODELING/MODEL RESEARCH/CHOOSING A SHIP MODEL w/TOM RUGGIERO
ROOM 104 2:30-4:00	LOCKHEED EARLY U2's TAKING THE GUESSWORK OUT OF THE DRAGON LADY w/JAY CHLADEX
ROOM 105 9:30-11:00	SPRAY GUNNER AIR BRUSHING w/DAN MATHIS
ROOM 105 11:00-12:30	SPRAY GUNNER HOW TO CLEAN YOUR AIRBRUSH w/DAN MATHIS
ROOM 105 12:30-2:00	SPRAY GUNNER HOW TO BE ORIGINAL WITH YOUR MODELS w/DAN MATHIS
CHANGE **ROOM 105** 2:30-5:00	AIRBRUSHING GERMAN CAMO ON MILITARY VEHICLES w/MIG JIMENEZ PAID SEMINAR, Ticket Required
CONFERENCE RMs A&B 2:00pm-4:00pm	NATIONAL CONTEST COMMITTEE-WHAT JUDGES LOOK FOR w/RICHARD ENGAR



SEMINARS FOR FRIDAY AUGUST 8, 2025	
ROOM 101 10:00-3:00	GREX AIRBRUSHING WORKSHOP w/BRYANT DUNBAR PAID SEMINAR, Ticket Required
ROOM 102 9:00-10:30	BASICS OF 3D PRINTING FOR FIGURES w/PHILLIP CONDREY PAID SEMINAR, Ticket Required
ROOM 102 10:30-12:00	NAUTICAL RESEARCH GUILD USING PHOTO ETCH FOR SHIP MODELING w/GENE BERGER
ROOM 102 12:30-2:00	JAPANESE ROBOT INVASION w/JAY CHLADEX
ROOM 102 2:00-3:30	OPEN
ROOM 103 9:00-10:30	F-14 TOMCAT w/DAVID PARSONS
ROOM 103 10:30-12:00	DIORAMA CREATION & TIPS w/DAVID VICKERS
ROOM 103 12:30-2:00	GUNDAM MODEL BUILDING w/MARVIN MARINDUQUE
ROOM 103 2:00-3:30	**M-29 WEASEL** w/DAVID DOYLE
ROOM 104 9:00-10:30	SON OF SHERMAN w/PAT STANSELL
ROOM 104 10:30-12:00	3D DESIGN FOR SCALE MODELERS w/JOHN COLASANTE
ROOM 104 12:30-2:00	NAUTICAL RESERCH GUILD "LEARNING THE ROPES" Intro 101, Rigging a Sail Ship w/DAVID LOCKHART
ROOM 104 2:00-3:30	PAINTING THE AIRFORCE: COLORS & MARKINGS OF THE USAF FROM 1947- 1959 w/DANA BELL
ROOM 105 9:30 -10:30	THE CREATIVE PROCESS IN MODELING w/SPRAY GUNNER TEAM
ROOM 105 11:00-12:00	INTRO TO AMMO AND MIG PRODUCTS w/SPRAY GUNNER TEAM
ROOM 105 12:30-1:30	PREPARATION & PAINTING OF SCALE MODELS w/SPRAY GUNNER TEAM
 CHANGE **ROOM 105** 2:30-5:00	AIRBRUSHING GERMAN CAMO ON MILITARY VEHICLES w/MIG JIMENEZ PAID SEMINAR, Ticket Required
 CHANGE Banquet Hall E & F 5:00-6:30	NATIONAL CONTEST COMMITTEE IPMS USA JUDGES MEETING w/RICHARD ENGAR
 Conference RMs A&B	USS Monitor & Its Propulsion Engine Will Hoffman
 Conference RMs A&B	Monitor National Marine Sanctuary and Shipwreck Tane Renta Casserley

SEMINAR SCHEDULE SATURDAY AUGUST 9, 2025	
ROOM 101 10:00-3:00	GREX AIRBRUSHING WORKSHOP w/BRYANT DUNBAR PAID SEMINAR, Ticket Required
ROOM 102 9:00-10:30	BASICS OF 3D PRINTING FOR FIGURES w/PHILLIP CONDREY PAID SEMINAR, Ticket Required
ROOM 102 10:30-12:00	PAINTING AND WEATHERING MODERN U.S. NAVY AIRCRAFT w/SCOTT SAMO OF MODEL GEEKS
ROOM 102 12:30-2:00	SCRIBE AND RIVETING w/BRIAN STARK
ROOM 103 9:00-10:30	AIRCRAFT CAMOUFLAGE IN WWII ARMY AIR FORCE w/BRIAN DUDDY
ROOM 103 12:00-1:30	GUNDAM MODEL BUILDING w/MARVIN MARINDUQUE
ROOM 104 9:00-10:30	F-105G WILD WEASEL w/USAF RET-PILOT GARY PORTER
ROOM 104 10:30-12:00	NAUTICAL RESEARCH GUILD-SHIP MODEL RIGGING/MODEL RESEARCH/CHOOSING A SHIP MODEL w/TONI LEVINE
ROOM 105 10:00-3:00	MULTI-BRAND AIRBRUSH TESTING w/SPRAY GUNNER TEAM
CONFERENCE RMS A&B 1:00-2:30	IPMS NATIONAL CONTEST COMMITTEE MEETING w/PHIL PERRY & RICHARD ENGAR